

Skull Turn Around Proportions Guide

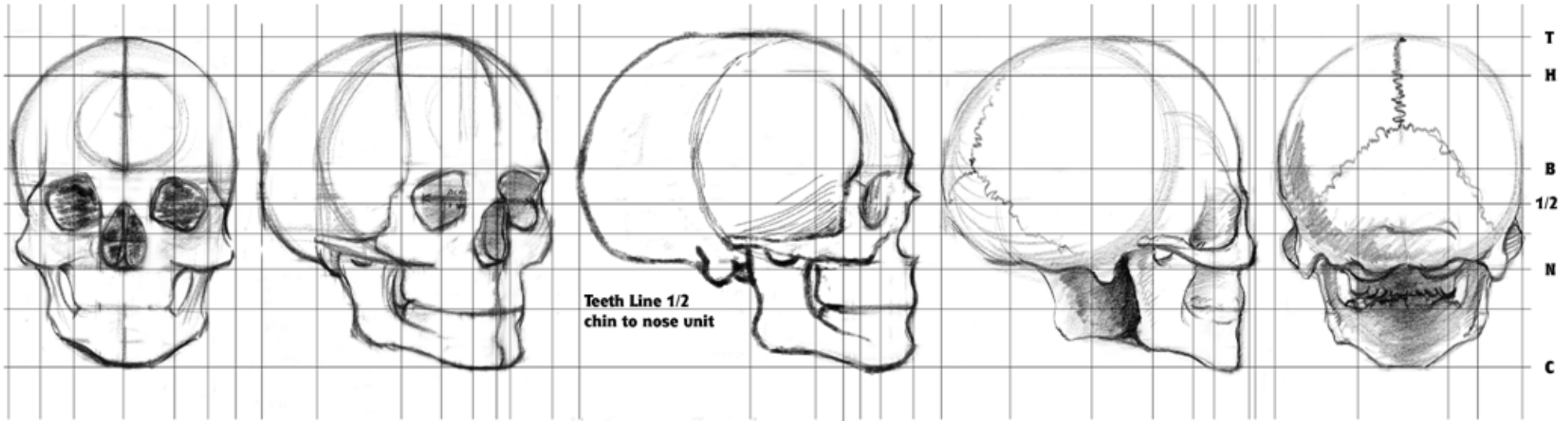
Frontal

3/4

Profile

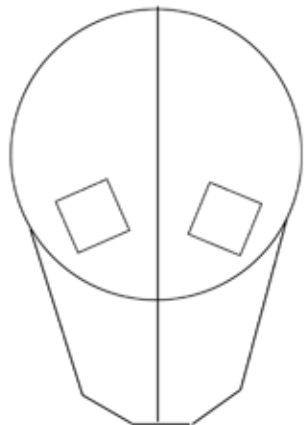
3/4 Rear

Rear

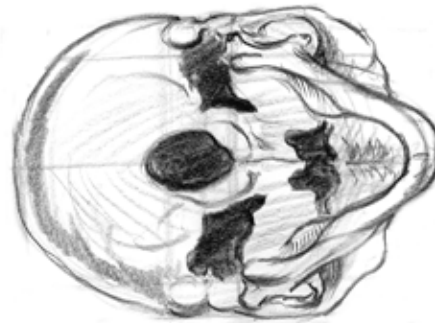


nasal width is 1/2 unit

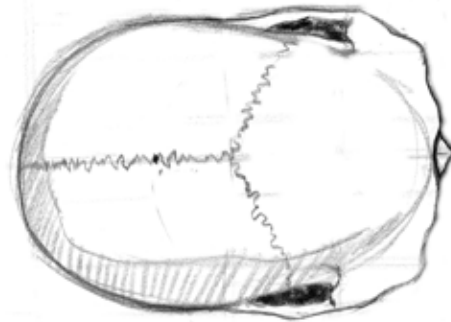
ocular orbit (eye socket) is same width as nasal length



Simplified construction



Underside



Top

Always use the sphere shape in your construction, this will assist in describing volume and will correct a flat looking skull in any view.